Yen Hong Wong

https://wyhong3103.com/ — https://github.com/wyhong3103/

EDUCATION

Multimedia University

Cyberjaya, Malaysia

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Bachelor of Computer Science (Hons.), Data Science; CGPA: 3.95/4.00

Nov. 2022 - Present

 $\circ\,$ Awarded with a merit scholar ship for outstanding foundation result.

Multimedia University

Cyberjaya, Malaysia

Foundation in Information Technology; CGPA: 3.94/4.00

Jul. 2021 - Sep. 2022

Publications

• Yen-Hong Wong*, Lai-Kuan Wong. AesCrop: Aesthetic-driven Cropping Guided by Composition In Proceedings of the Mobile Intelligent Photography & Imaging (MIPI) Workshop at the International Conference on Computer Vision (ICCV), Honolulu, Hawaii, 2025.

WORK EXPERIENCE

Grab

Petaling Jaya, Malaysia

Jul. 2025 - Present

Machine Learning Engineer Intern

- Grab is a Southeast Asian superapp offering ride-hailing, food and grocery delivery, digital payments, and financial services through a single mobile platform serving millions across the region.
- \circ Spearheaded distributed training of the ETA model using Ray Train and Ray Data in a multi-node setup, achieving a $3\times$ speedup and 97% GPU utilization.
- Scaled training of a metric forecasting model across multiple nodes using Ray Train and Ray Data, incorporating
 model sharding and activation checkpointing to optimize memory efficiency, resulting in approximately 80%
 reduction in memory usage.
- Developed parallel multi-architecture support for container image building in the ML platform, enhancing compatibility and deployment flexibility.

MoneyLion

Kuala Lumpur, Malaysia

Jul. 2024 - Oct. 2024

• Data Science Intern

- MoneyLion is a U.S.-based financial technology company offering digital banking, investment, and lending services designed to help users manage their personal finances.
- Enhanced the performance of the transaction categorizer in long-tail categories.
- Designed and implemented an on-demand rule injection pipeline that leverages clustering algorithms, large
 language models, and graph traversal techniques to auto-generate deterministic rules, facilitating the labeling of
 ground truths and improving model accuracy.
- \circ Generated 582 deterministic rules that curated approximately 14,000 ground truths in long-tail categories, increasing model's accuracy by 30% in categorizing these new ground truths.
- Optimized the execution time of a Metaflow pipeline by 4x, reducing processing time from 8 minutes to 2 minutes by enhancing query efficiency and leveraging parallel processing.
- Implemented a DAG workflow in Airflow to run a dbt script that refreshes a Snowflake table weekly, ensuring data freshness.

Professional Development

• International Conference on Computer Vision (ICCV) 2025

Honolulu, Hawaii

- Received a scholarship through the Broadening Participation Program to attend the five-day conference as one of the few undergraduate authors.
- Participated in tutorials, workshops, oral presentations, keynotes, and poster sessions covering a wide range of cutting-edge computer vision research.

• Oxford Machine Learning Summer School (OxML) 2025

Oxford, United Kingdom

- Awarded a student scholarship to attend the four-day summer school in the MLx Representation Learning & Generative AI Track at the University of Oxford's Mathematical Institute as one of the few undergraduate participants.
- Explored topics such as Representation Learning in Robotics, Time Series, and Computer Vision, Large Language Models, and Generative Models.

MakanLah

- Local food education app featuring MLOps pipelines.
- Trained a food classification model using MobileNetV2 with Outlier Exposure, achieving 90% accuracy on in-distribution examples and 92% accuracy on differentiating out-of-distribution examples.
- Collected and curated a dataset of 30 food categories, with an average of 70 high-quality images per class.
- o Developed a script to generate synthetic adversarial examples, improving model robustness.
- Built an end-to-end MLOps pipeline on Kubernetes (EKS), including a model registry (MLflow), distributed training cluster (Ray Train), serving infrastructure (Ray Serve), and workflow orchestrator (Metaflow).
- Implemented a feedback loop system to automatically trigger model retraining based on user input, ensuring continuous improvement.
- o Designed and implemented the MakanLah App and MakanLah API.
- **Tech Stack**: PyTorch, OpenCV, Terraform, AWS EKS, Ray, Metaflow, AWS S3, AWS RDS, React.js, Node.js, Express.js, JavaScript, Python

• What If I Never Brick

- Codeforces optimal rating calculator based on ideal performance, with 400+ upvotes on Codeforces.
- Implemented a greedy algorithm along with the ELO rating algorithms to compute the optimal rating.
- Designed and implemented an interface to allow users to interact with the application.
- o Tech Stack: React.js, Redux, JavaScript, HTML, CSS, Git

AWARDS

- Codeforces: Ranked top 4% of users on the world's largest competitive programming platform.
- Meta Hacker Cup 2023: Secured top 4% in Round 1 (824/20,324).
- Final Year Project: Received the Best Project Award in Data Science.
- Programming League National 2024: Secured 1st place among 70+ teams.
- Programming League National 2023: Earned 3rd place among 60+ teams.
- CodeNection 2022: Achieved 2nd place among 100+ teams.
- Monash Coding League 2024: Secured 1st place among 80+ teams.
- Monash Coding League 2023: Won 1st place among 70+ teams.
- ImagineHack 2024: Earned Best Innovation Award.
- Data Science Digital Race 2024: Won 1st place among 100+ teams.

TECHNICAL SKILLS

- Languages and frameworks: Python (PyTorch, TensorFlow, Ray, Metaflow, Pandas, FastAPI, OpenCV), JavaScript (TypeScript, React.js, Redux, Next.js, React Native, Express.js), HTML, CSS, MongoDB, PostgreSQL, Redis, C++, Java
- CI/CD, Cloud & Tools: AWS, Terraform, Kubernetes, Docker, GitHub, GitHub Actions

VOLUNTEERING

- Programming League National 2025: Workshop Speaker.
- CodeNection 2024: Advisor and Problem Author.
- CodeNection 2023: Competition Lead, Problem Author, and Workshop Speaker.
- IT Society 2023: Technical Team.
- Hackerspace MMU: Active Member.